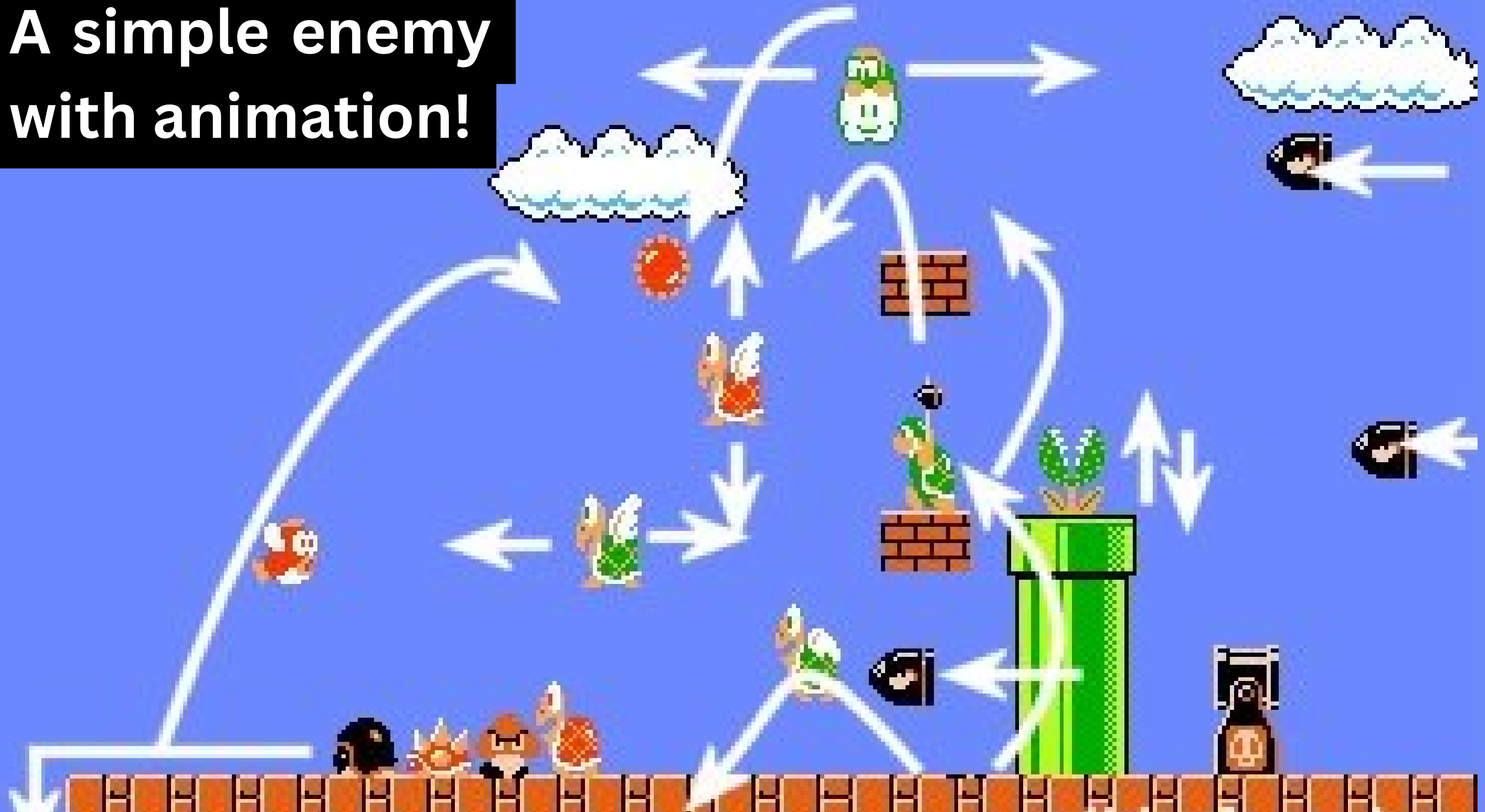


ENEMY DESIGN

A simple enemy with animation!



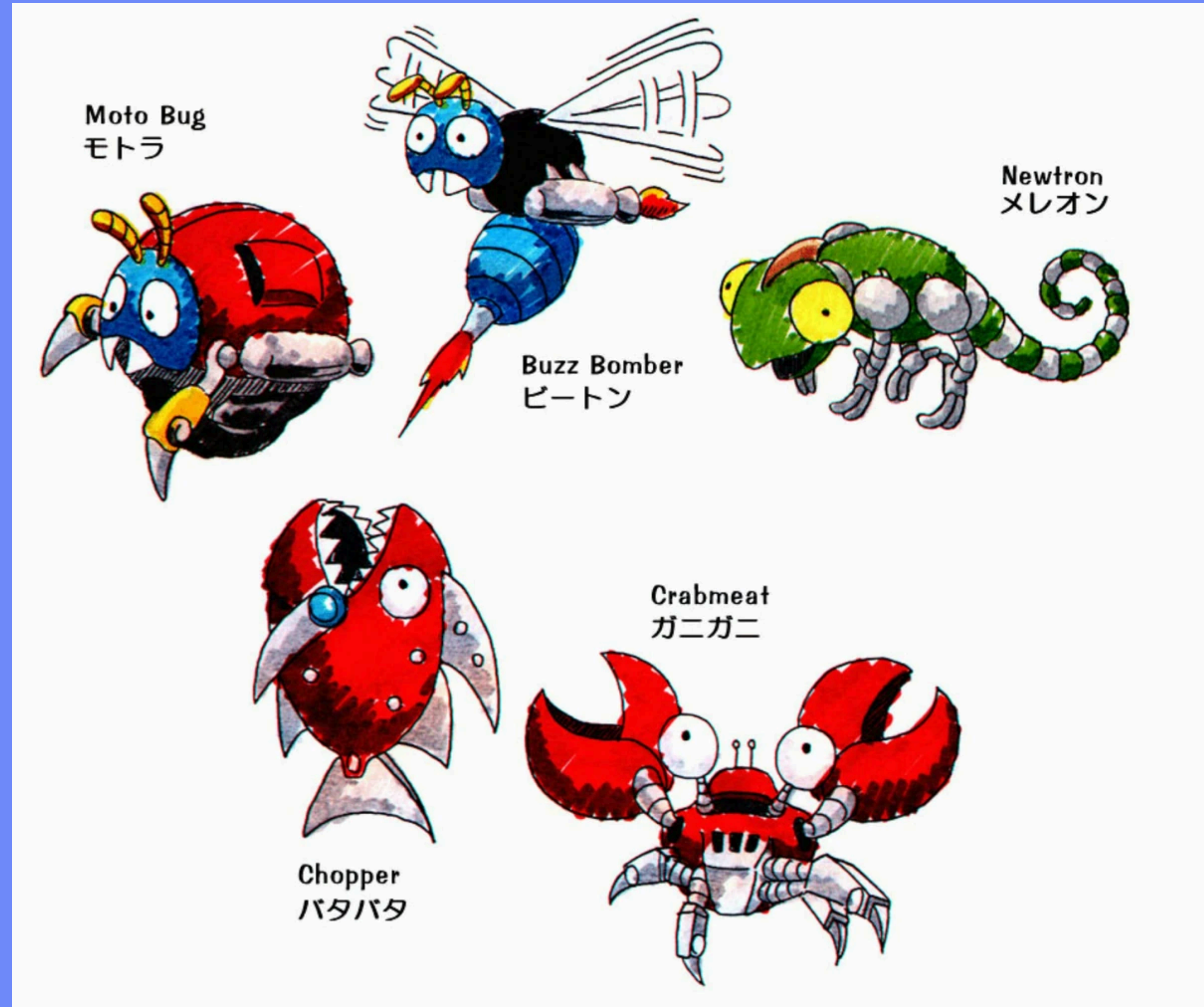
MARIO ENEMIES

The enemies have some similarities (eyes) but are also unique and have a special movement.

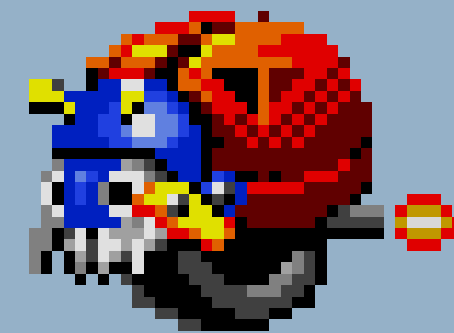
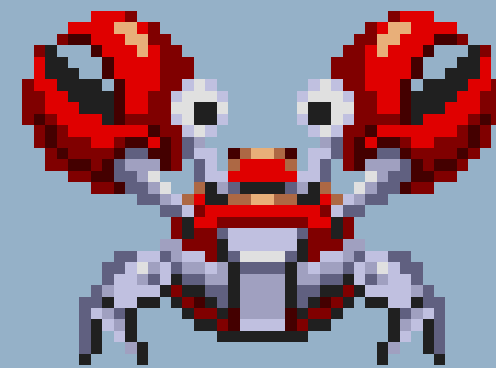
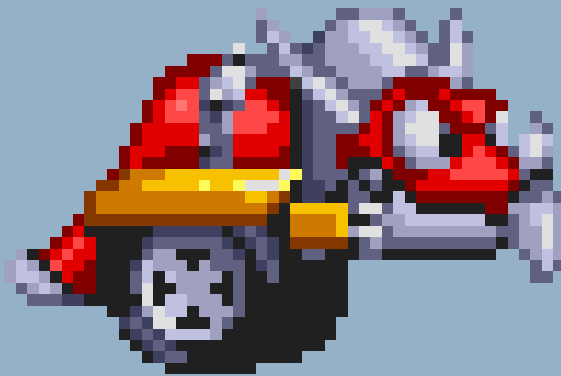
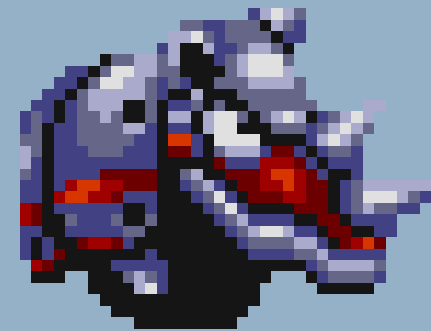


SONIC ENEMIES

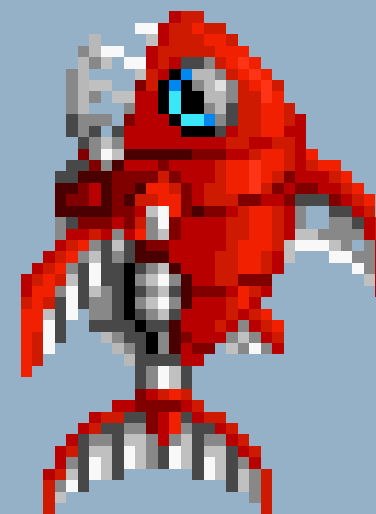
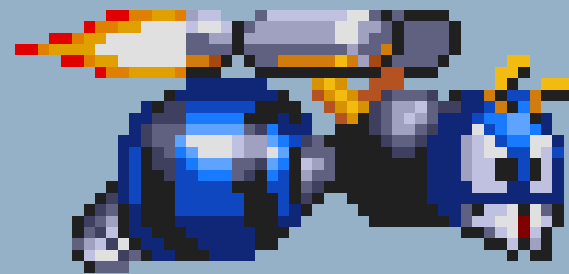
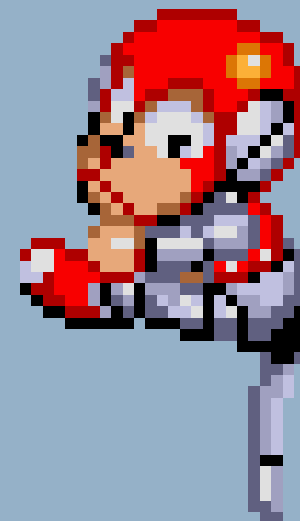
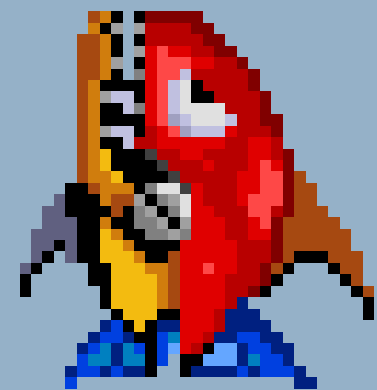
The enemies should follow your story and concept.
In Sonic, they are all evil robot animals.



SONIC ENEMIES



Rhinobot Motobug Tyce robot Crabmeat Flying Motobug



Chomper

Coconuts

Buzz Bomber

Fire
Chomper

Cococar

ZELDA ENEMIES



CRASH ROYAL ENEMIES

