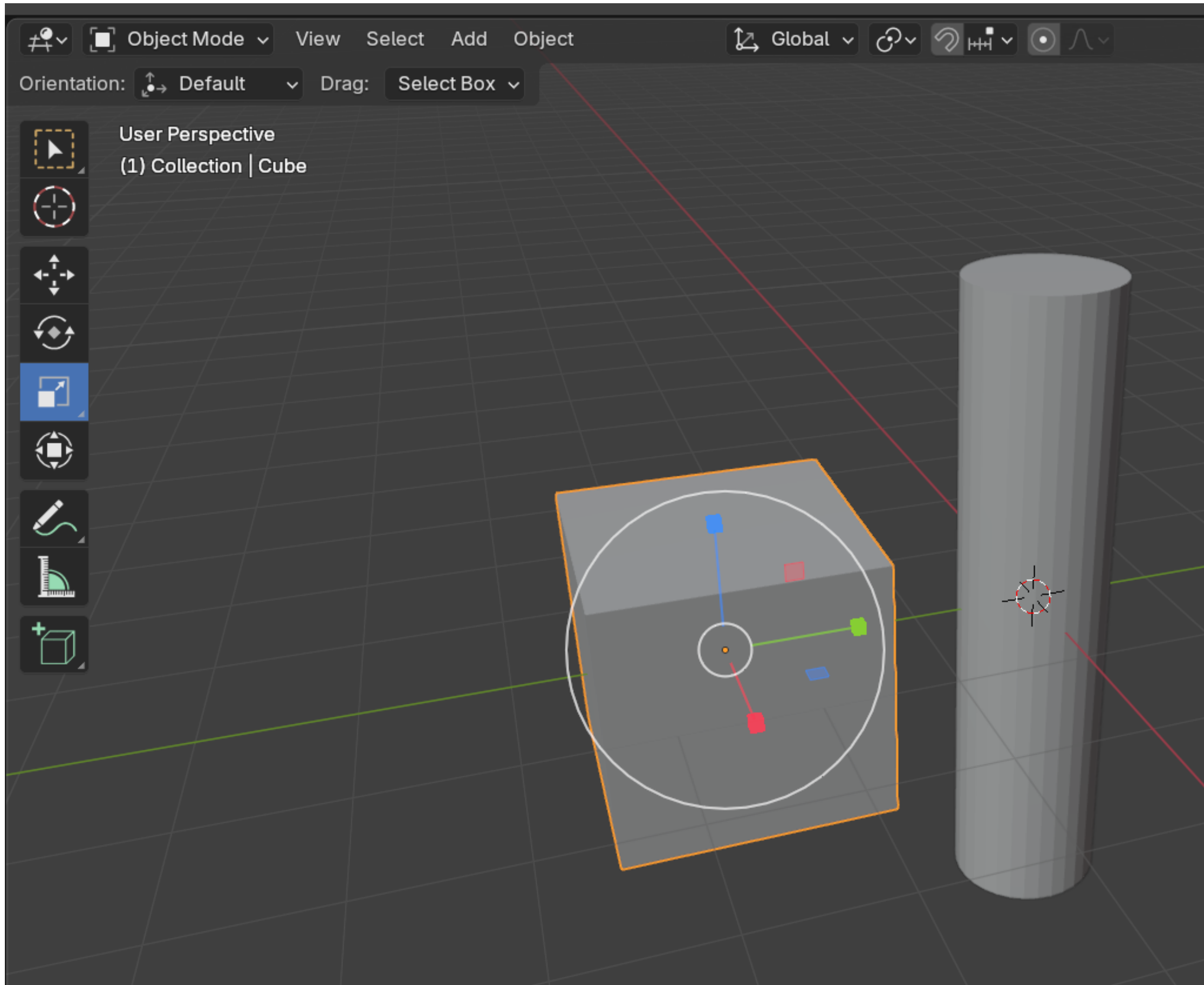
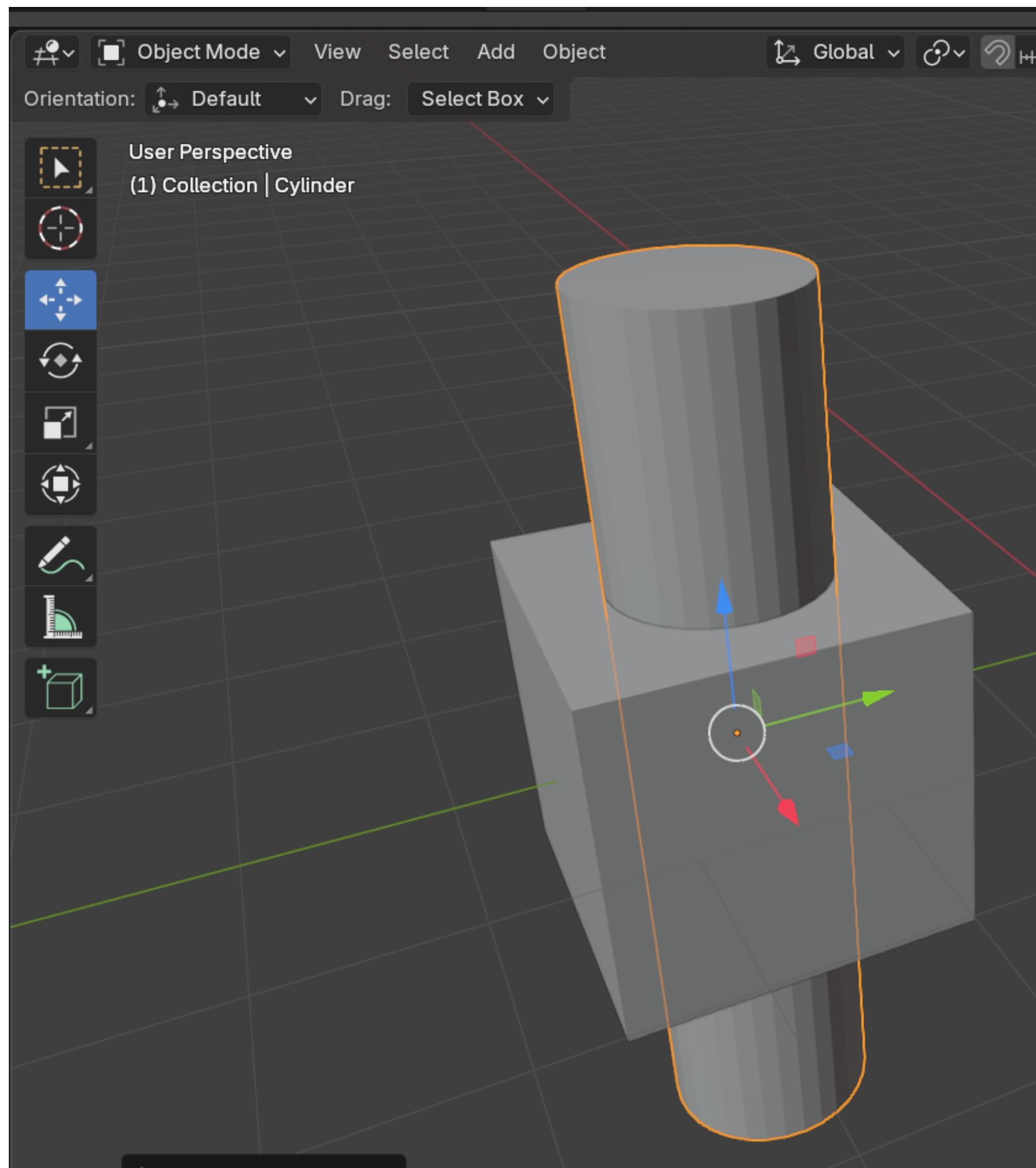


CUTTING OBJECTS IN BLENDER WITH BOOLEAN MODIFIER

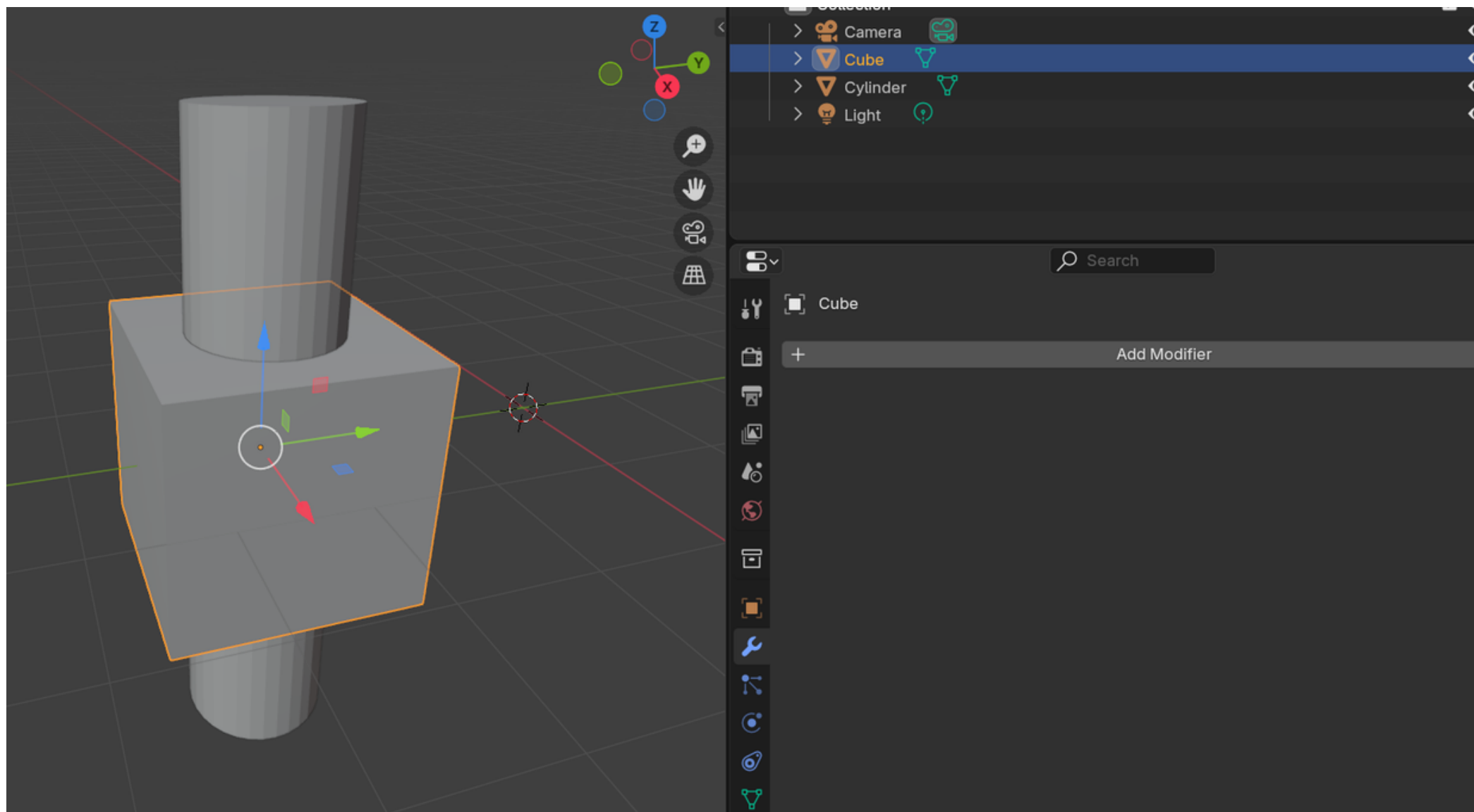


You can use an object as CUTTER.

In this case we will be using the cylinder as an object to cut from the cube.



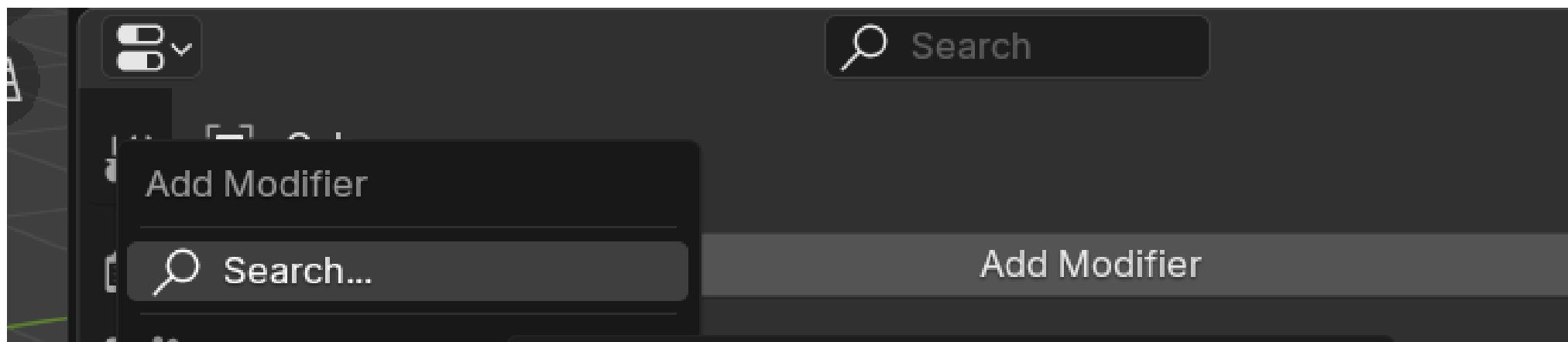
Intersect the objects.



Click on the object TO BE CUT.

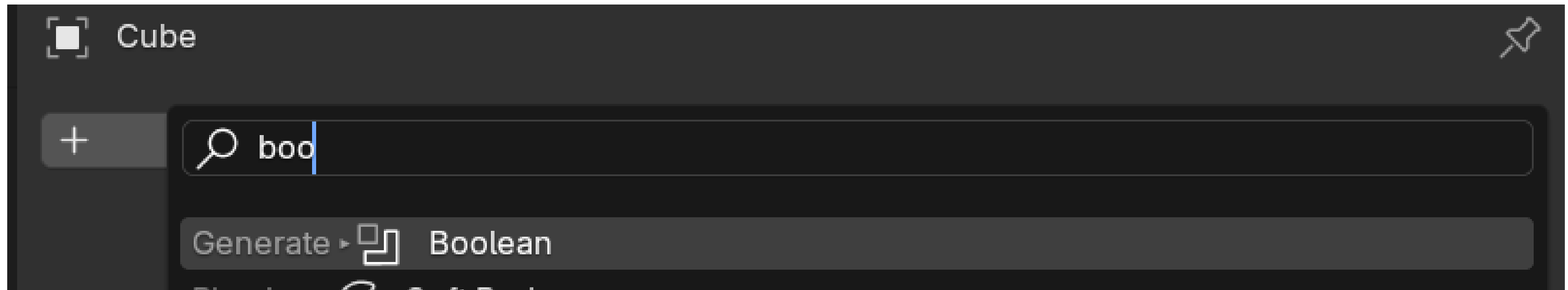
In this case the CUBE is the object that will be cut.

Now add a MODIFIER to the cube.

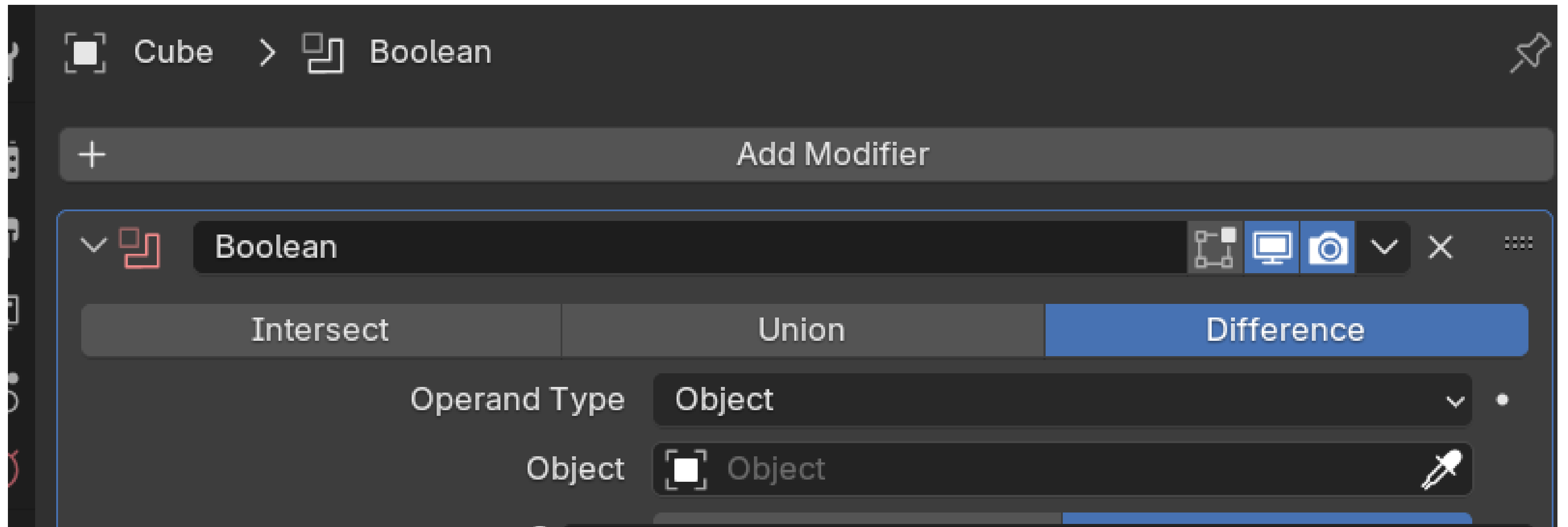


Go to the blue wrench icon, this is the Modifier.

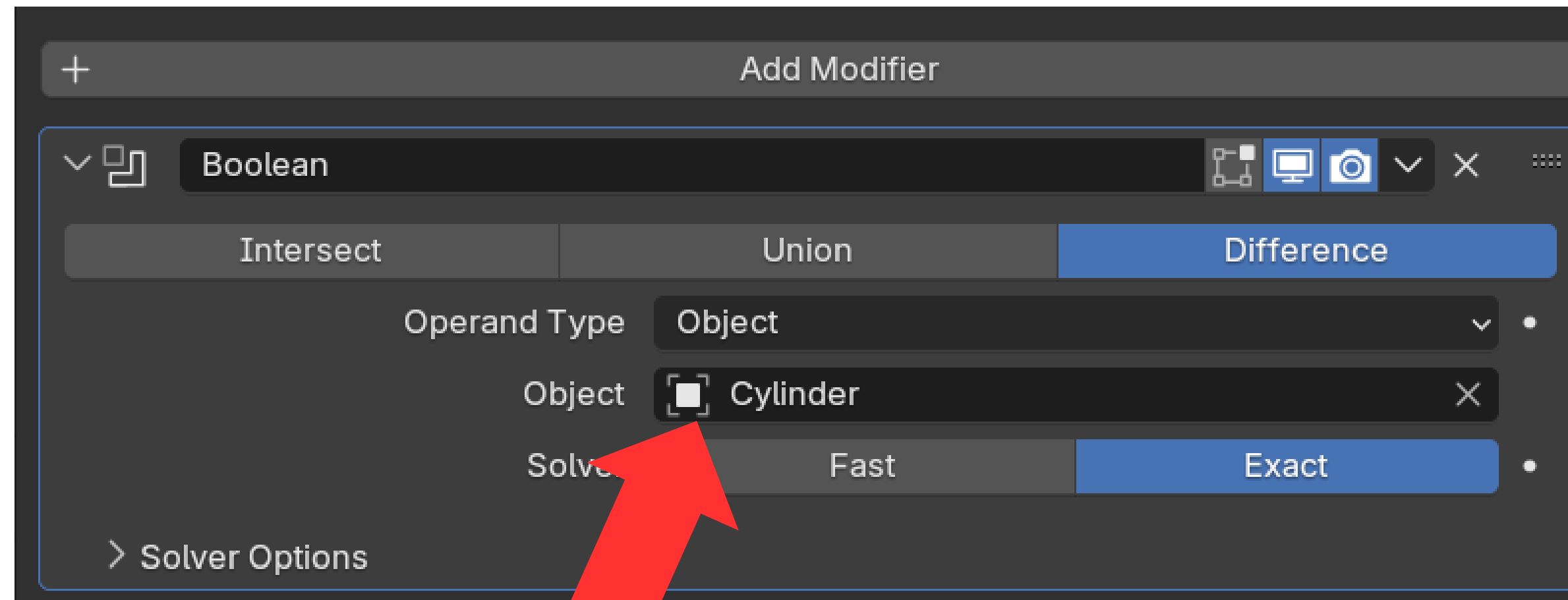
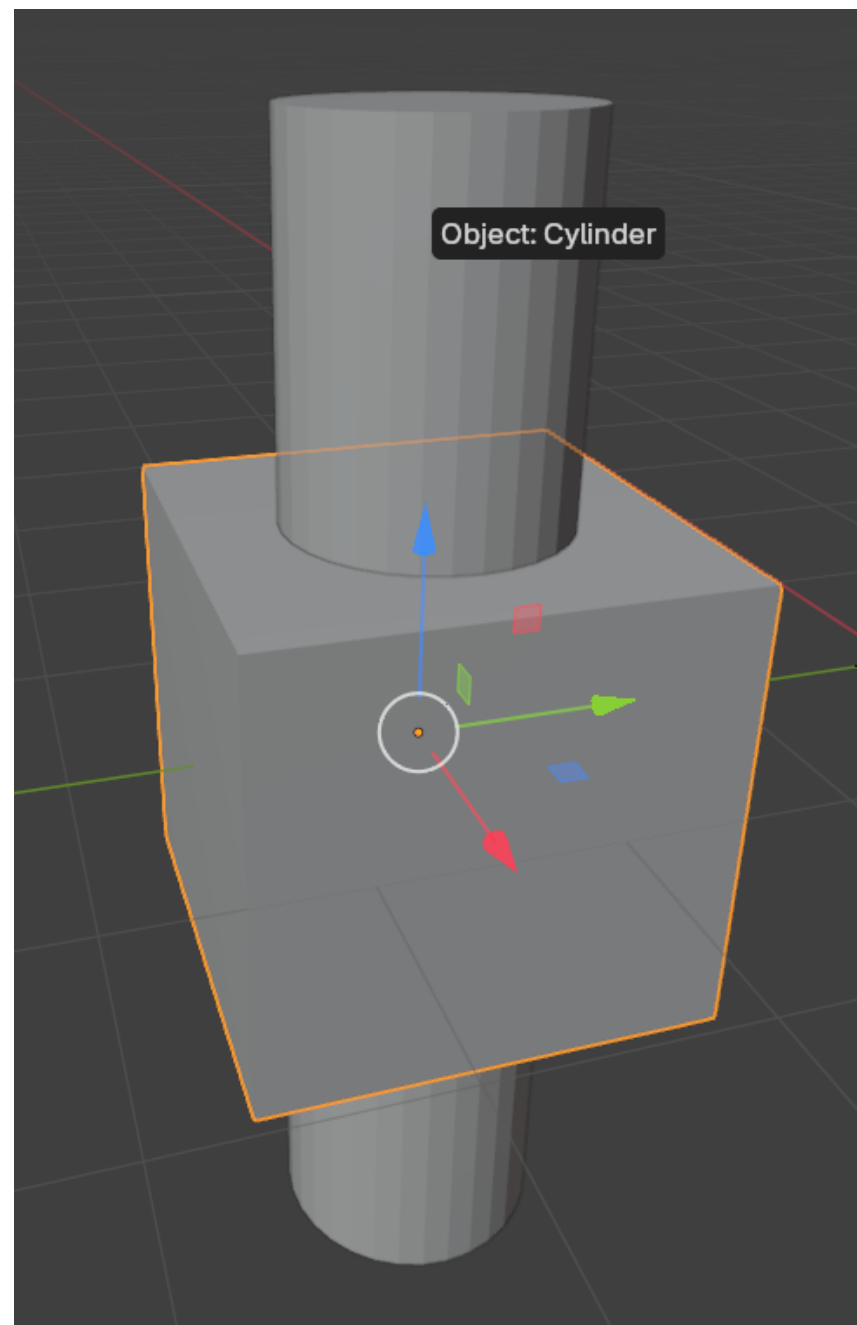
Click on Add Modifier and choose Search.



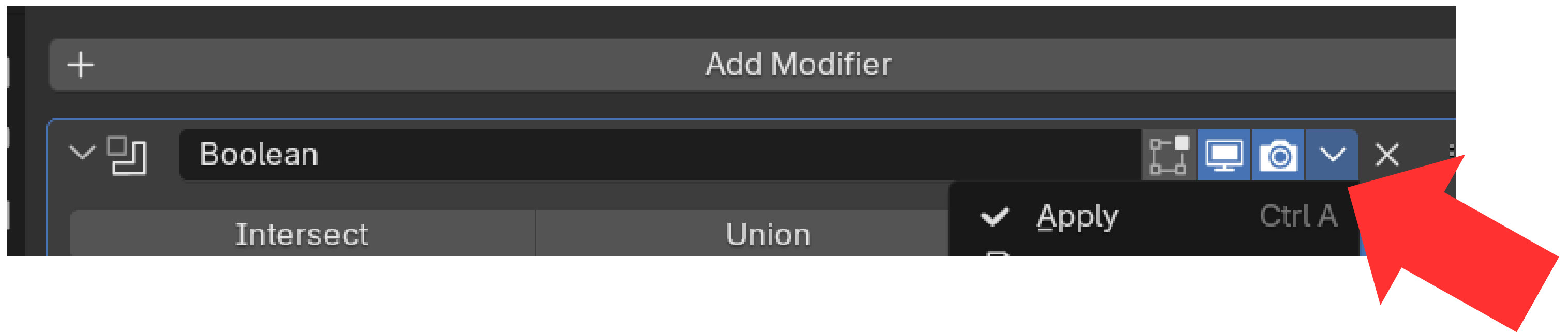
Search for BOOLEAN



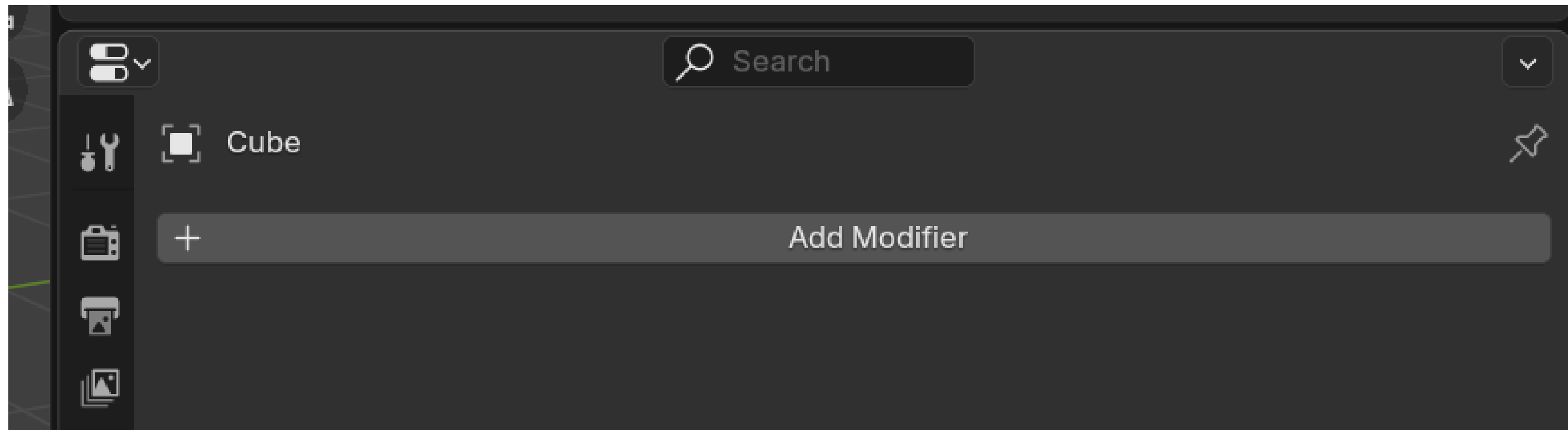
Click on the eyedropper. You will select the object that is the CUTTER with the eyedropper.



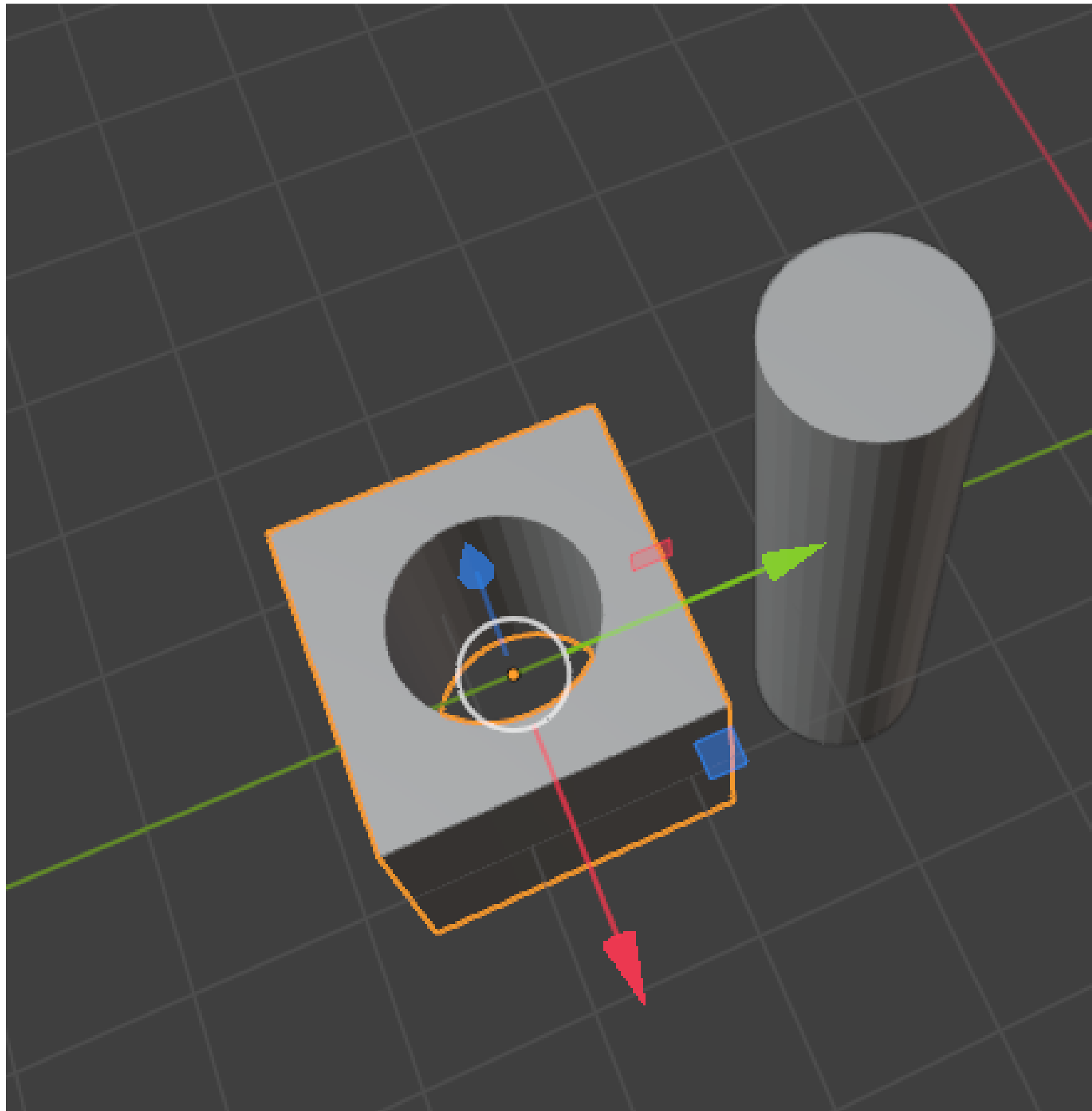
Click on the object with the eyedropper.
The name of the object will appear in the Object menu in the Modifier.



Click on the small ARROW pointing down to choose APPLY



Once you press APPLY the modifier will disappear



Move your cube now.

It should be cut!