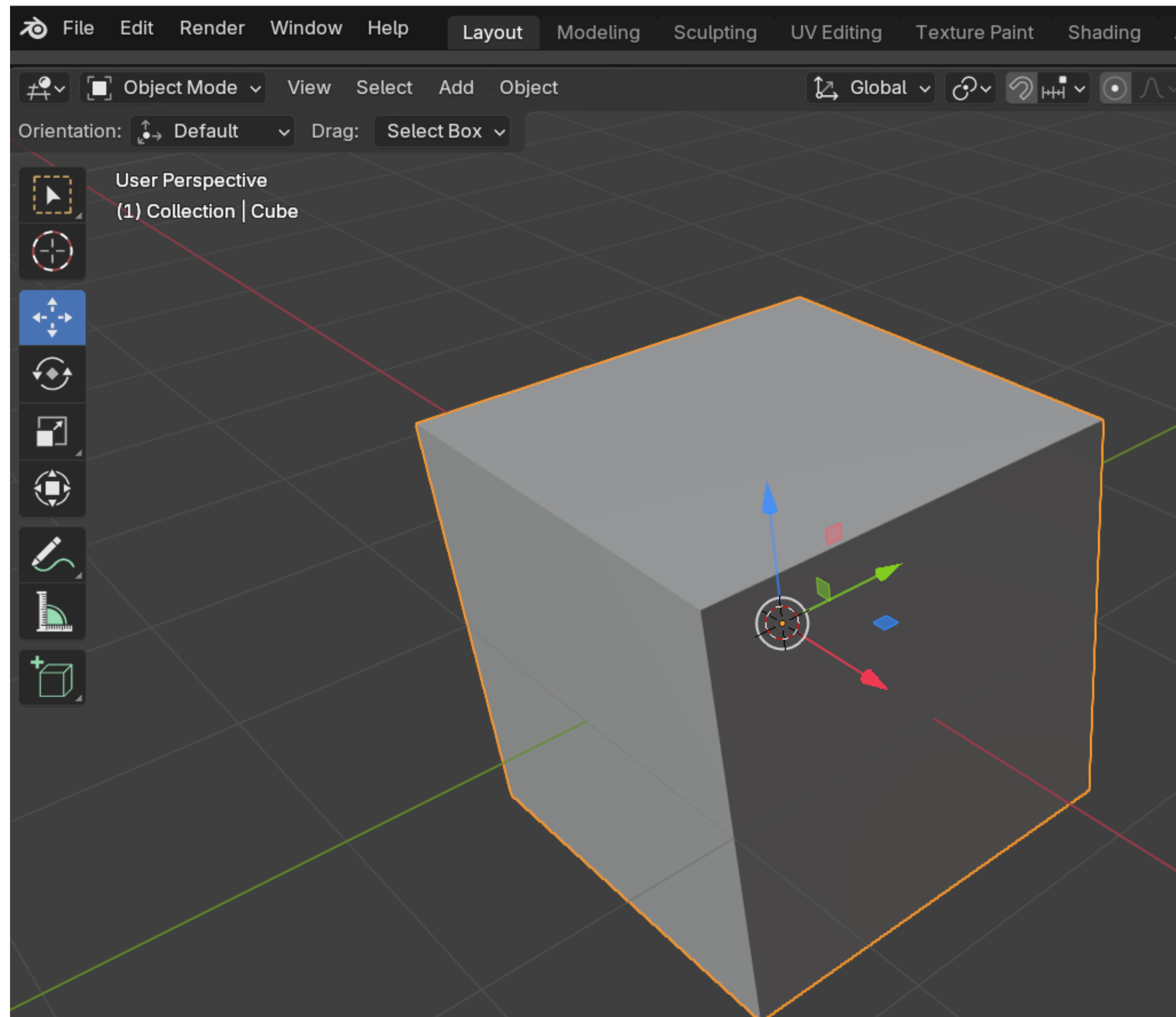
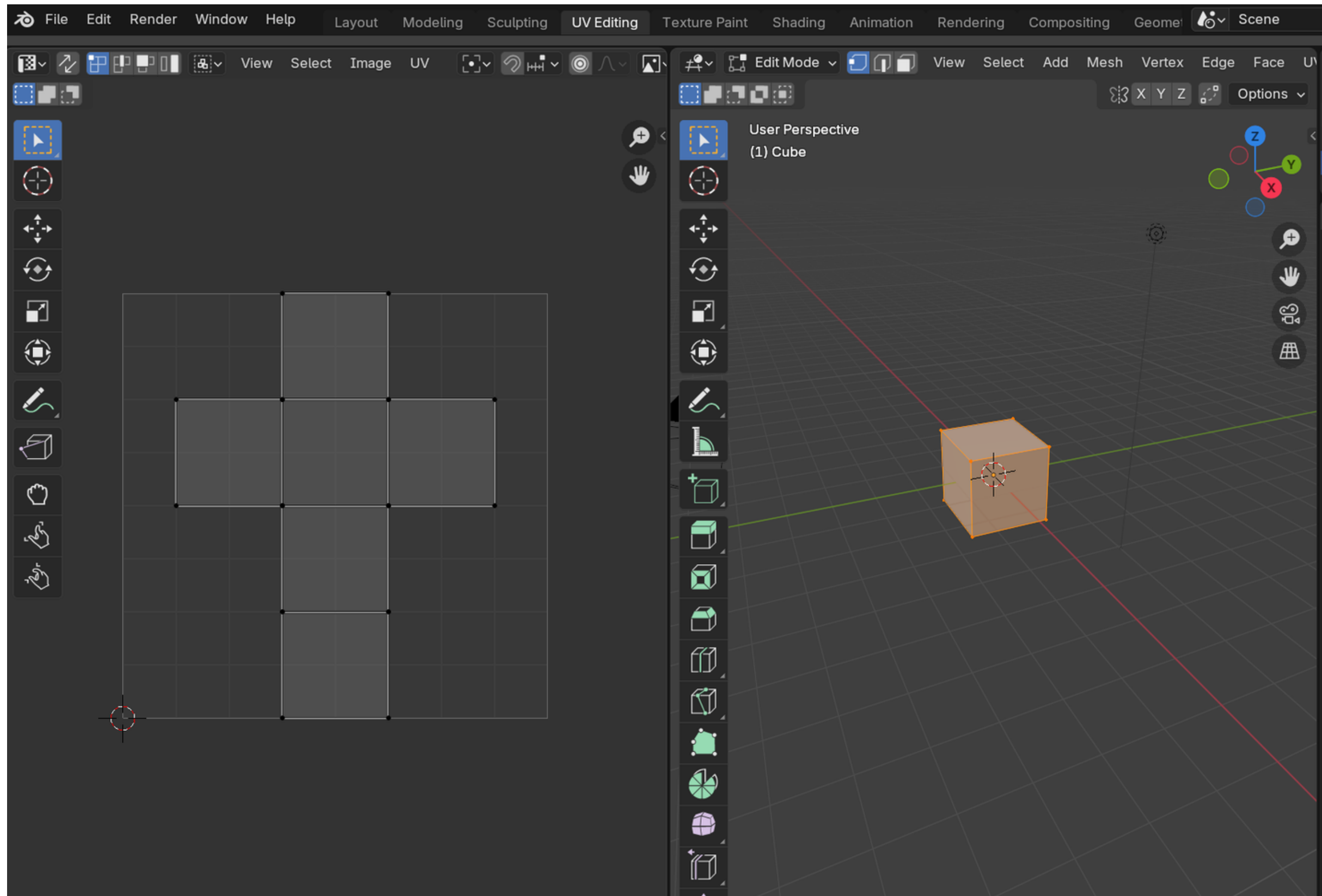




We will wrap the cube with a UV.

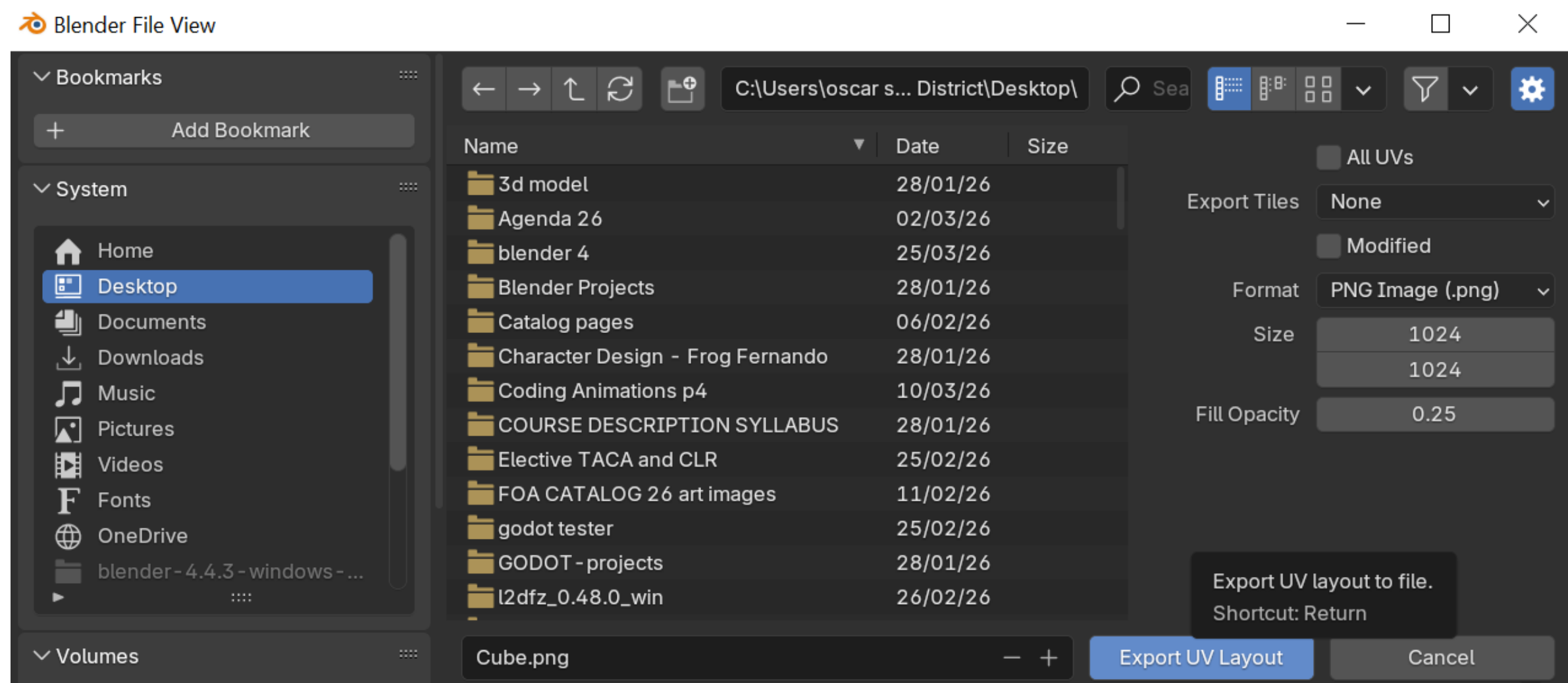
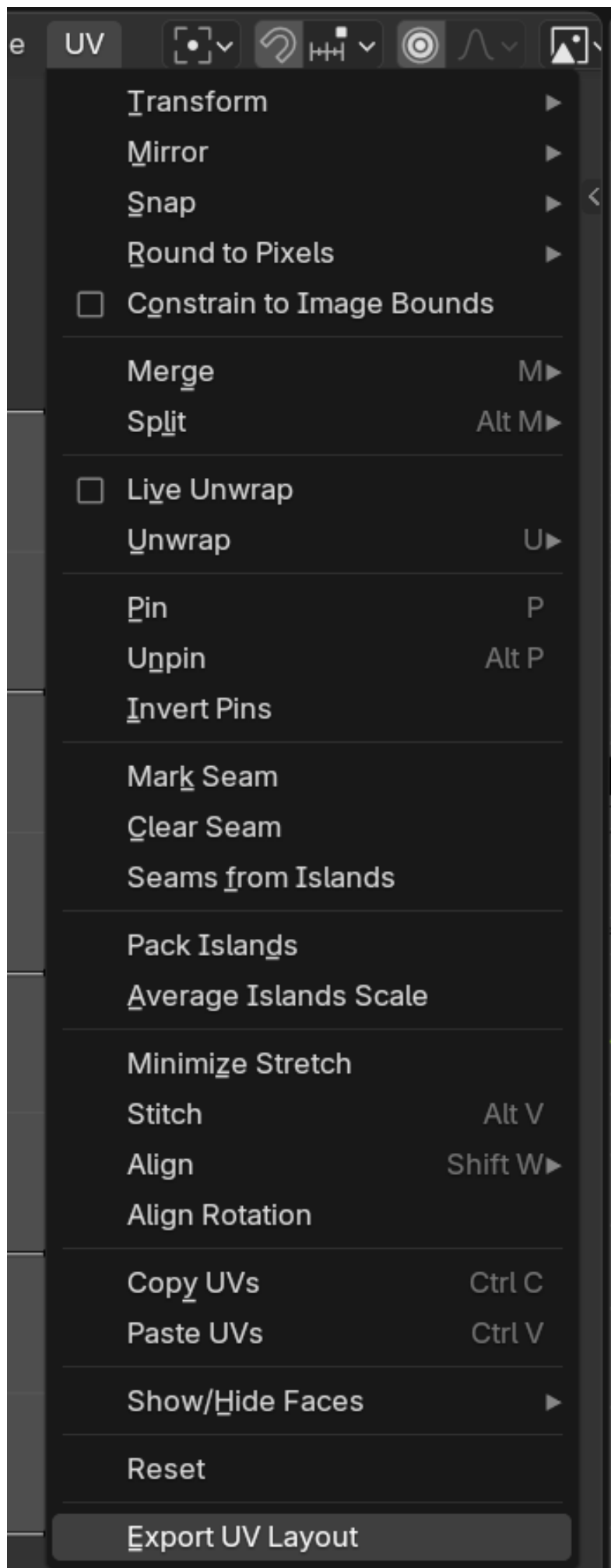
A UV wrap is like a sticker that gets placed around our object.



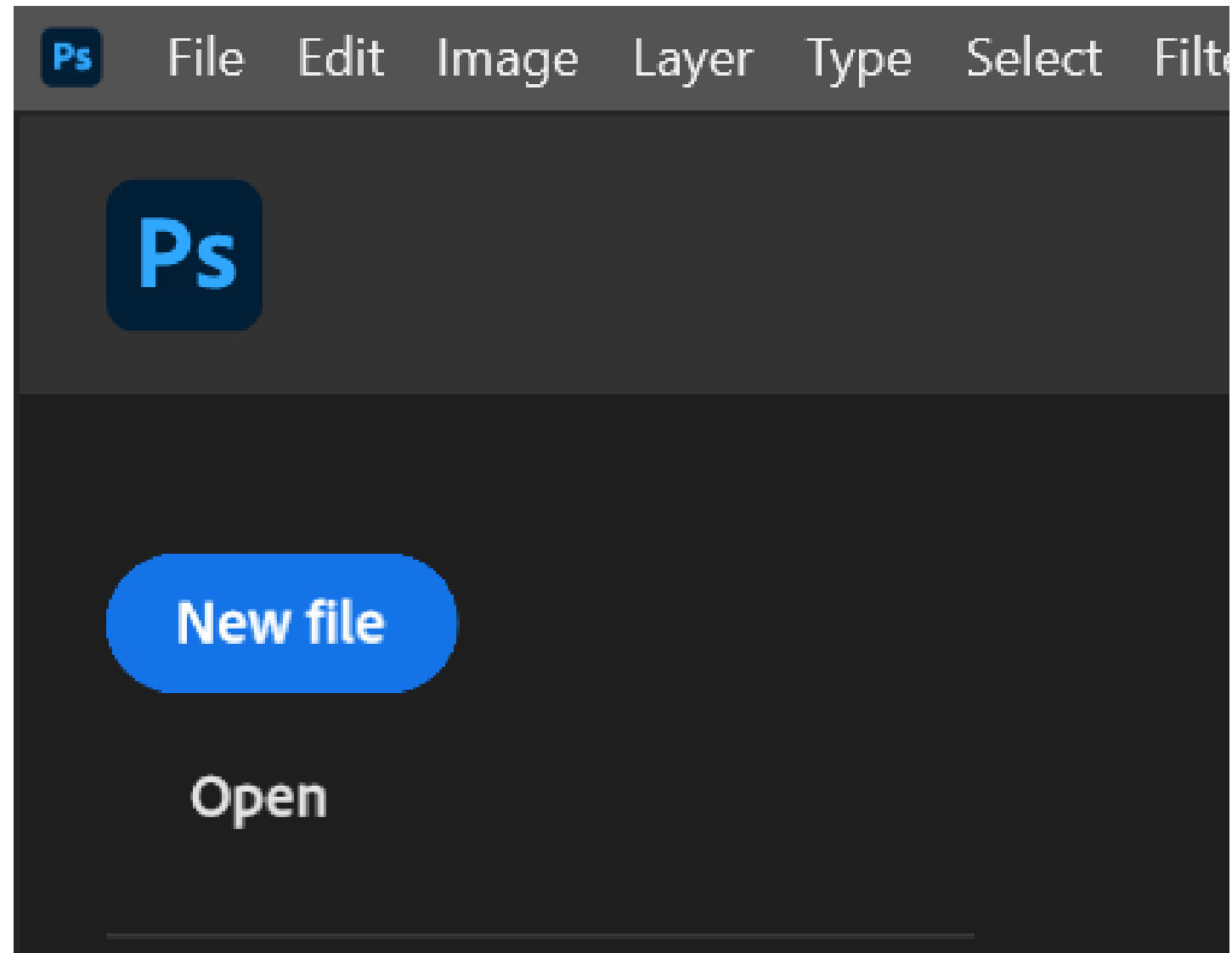
Click on the UV EDITING button.

This will show you the various sides of your object as a flat image.

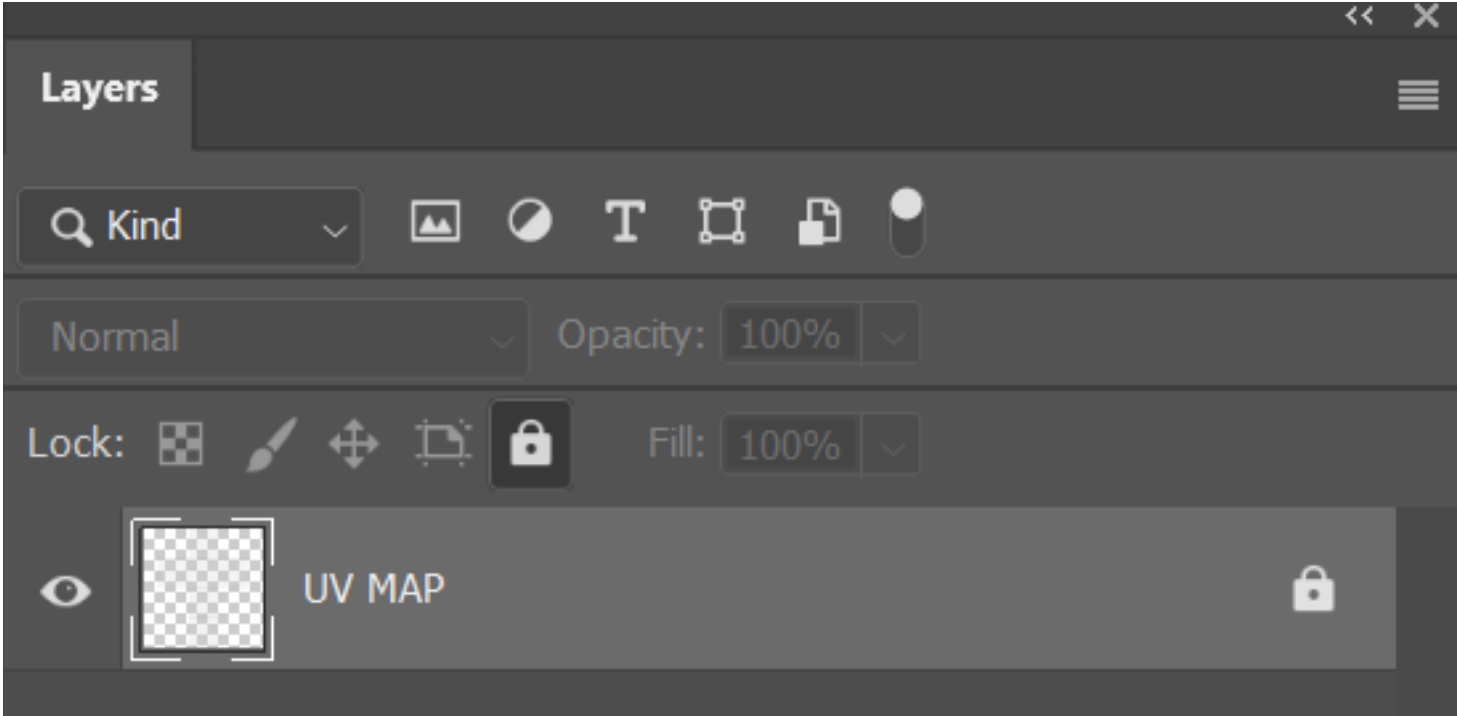
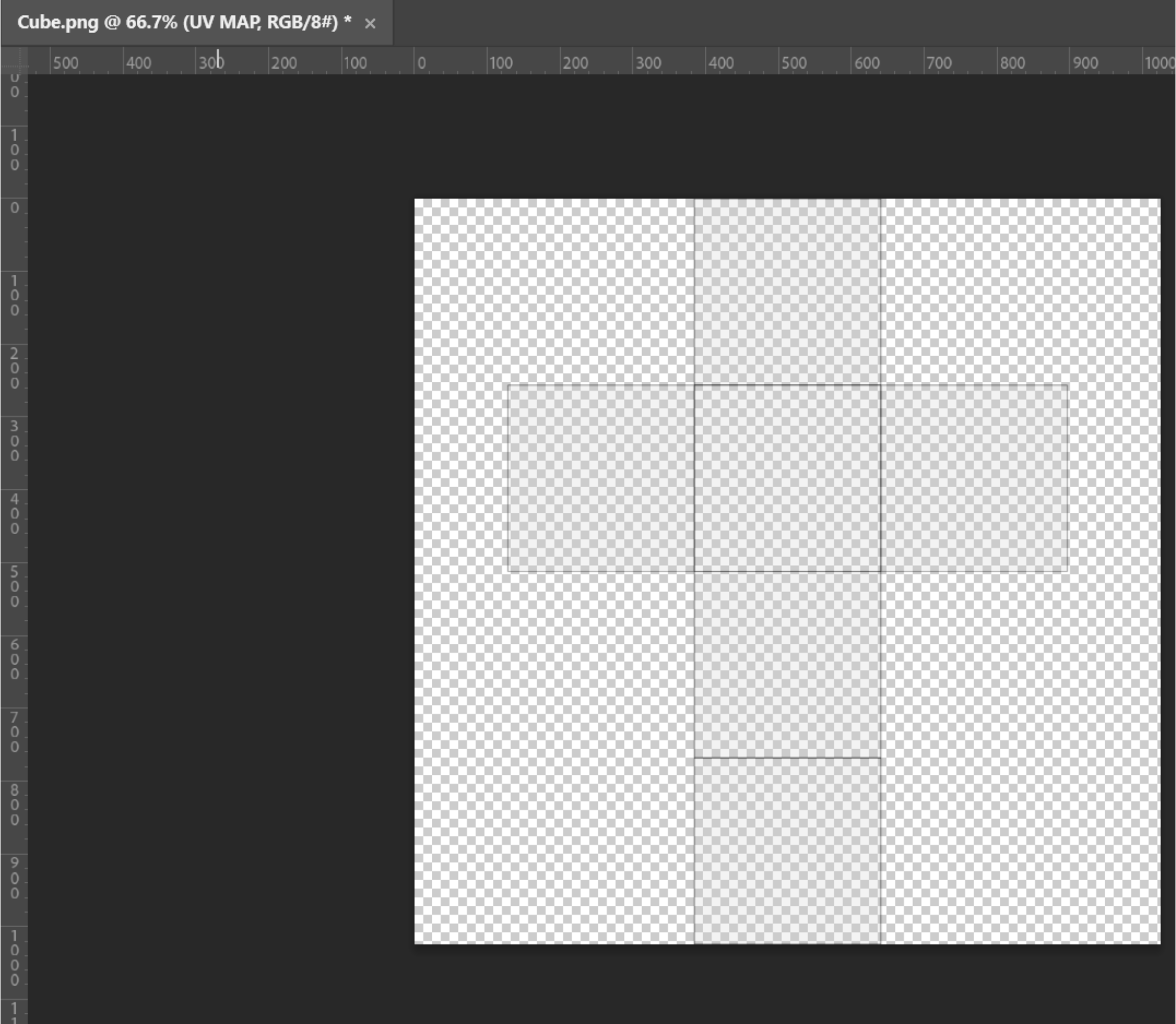
Each side is represented by a square.



To see the UV wrap and edit the file, we will go to
UV > Export UV Layout



Open the UV png file in Photoshop.
You could also use Photopea or Canva.





mario block



8 bit



Question mark



 Nintendo - Fandom
Block | Nintendo | Fandom



 Amazon.com
Super Mario

File Edit Image Layer Type Select Filter

New... Ctrl+N

Open... Ctrl+O

Browse in Bridge... Alt+Ctrl+O

Open As... Alt+Shift+Ctrl+O

Open as Smart Object...

Open Recent

Close Ctrl+W

Close All Alt+Ctrl+W

Close Others Alt+Ctrl+P

Close and Go to Bridge... Shift+Ctrl+W

Save Ctrl+S

Save As... Shift+Ctrl+S

Save a Copy... Alt+Ctrl+S

Revert F12

Invite to Edit...

Share for Review NEW...

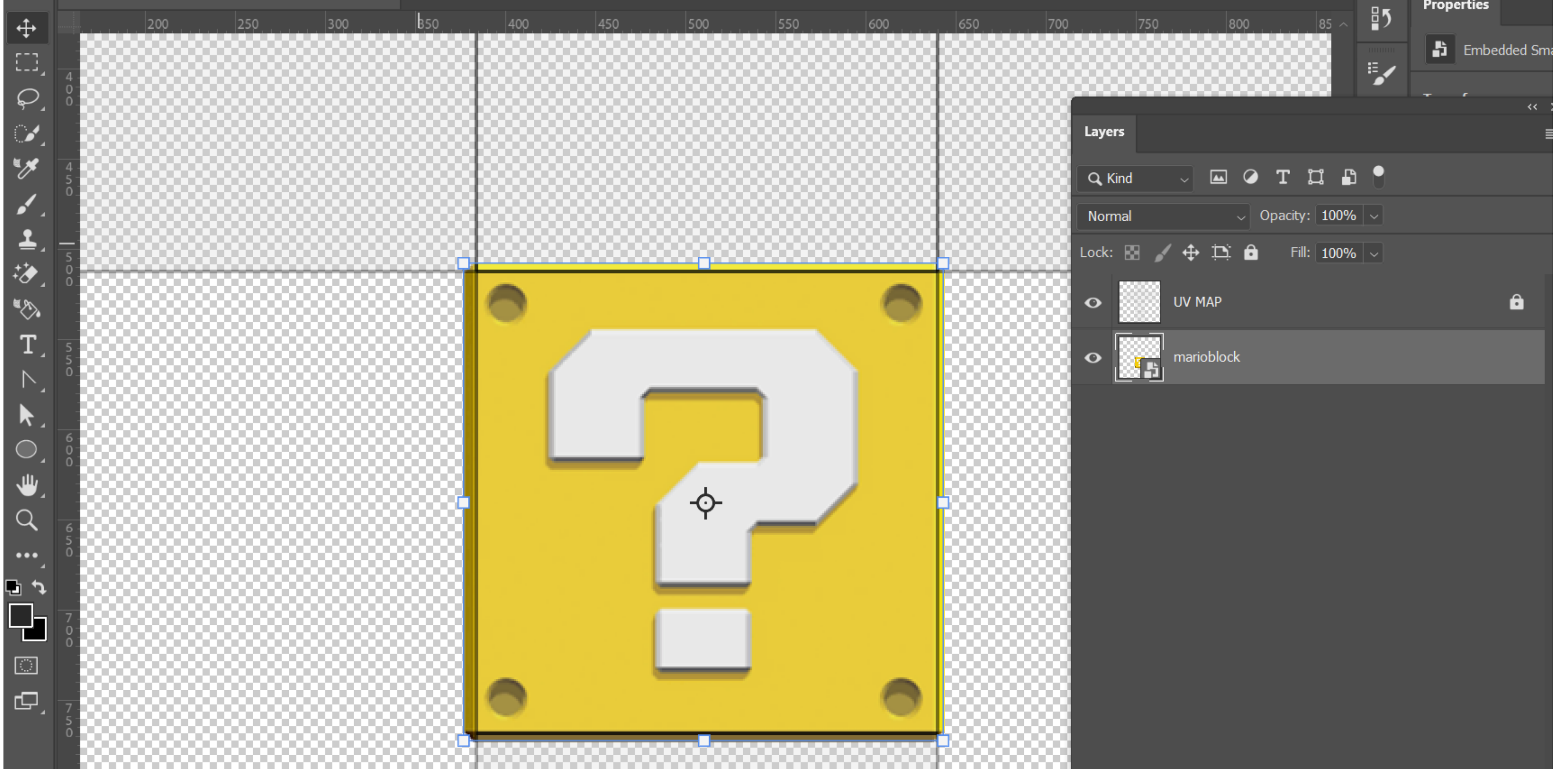
Export

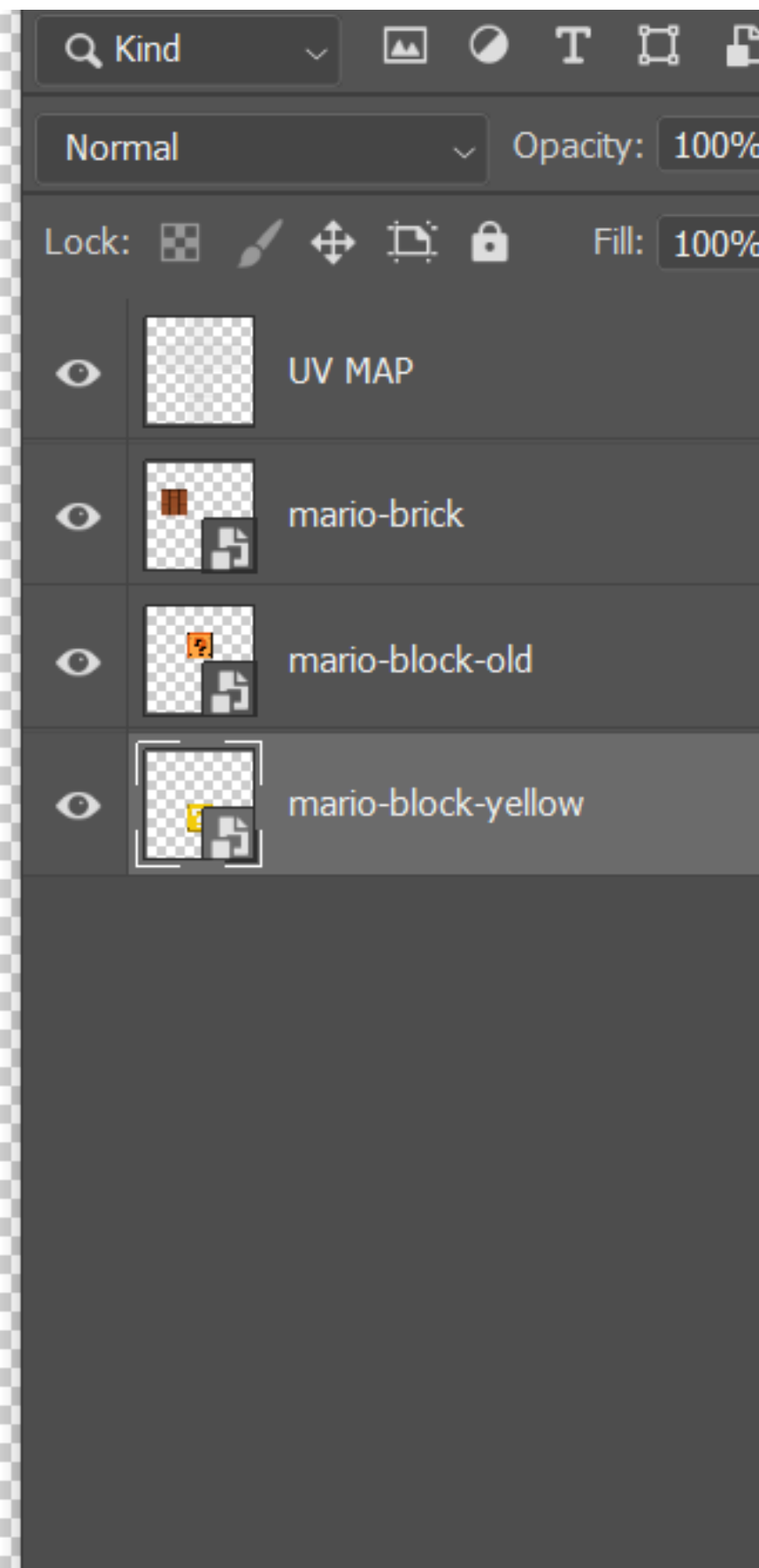
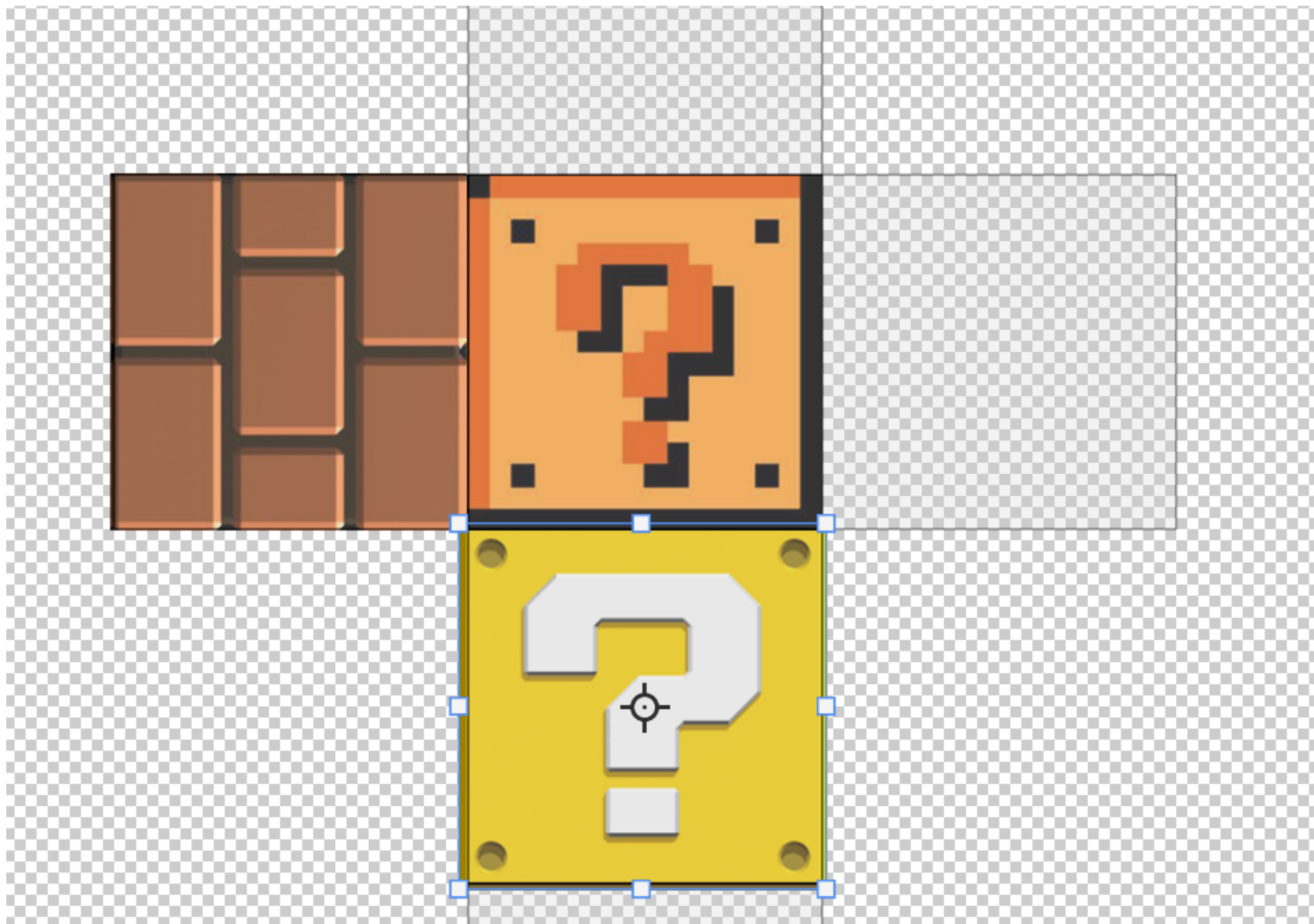
Generate

Search Adobe Stock...

Search Adobe Express Templates...

Place Embedded...







Layers

Kind

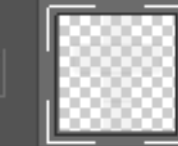
Normal

Opacity: 100%

Lock:



Fill: 100%



UV MAP



mario-brick copy 3



mario-brick copy 2



mario-brick copy



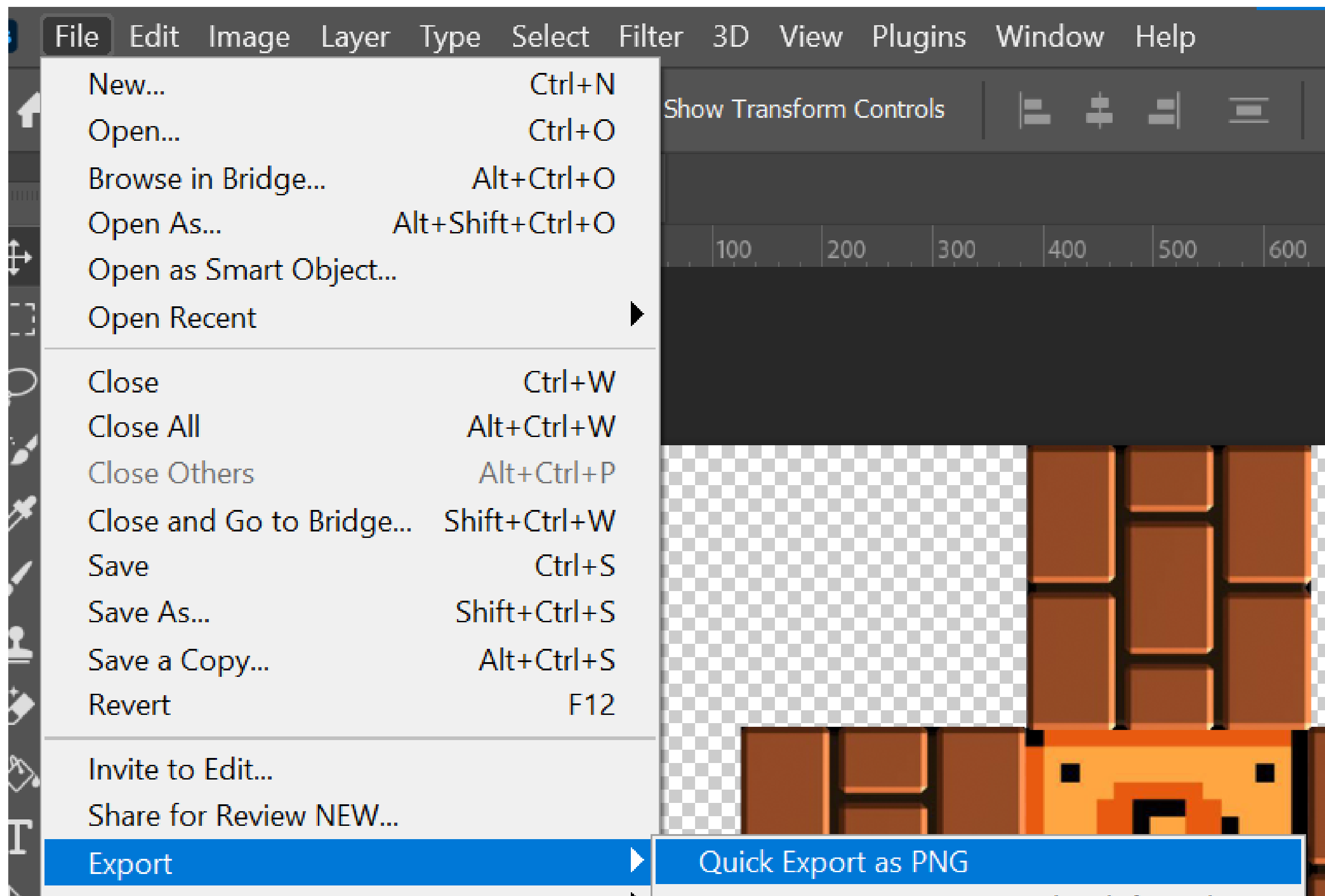
mario-brick



mario-block-old



mario-block-yellow



File name: Cube-Mario-Version

Save as type: PNG (*.png)

olders

Save

Cube

Photoshop (*.PSD;*.PDD;*.PSDT)

Save to cloud documents

Color: ☐ ICC Profile: sRGB IEC61966-2.1

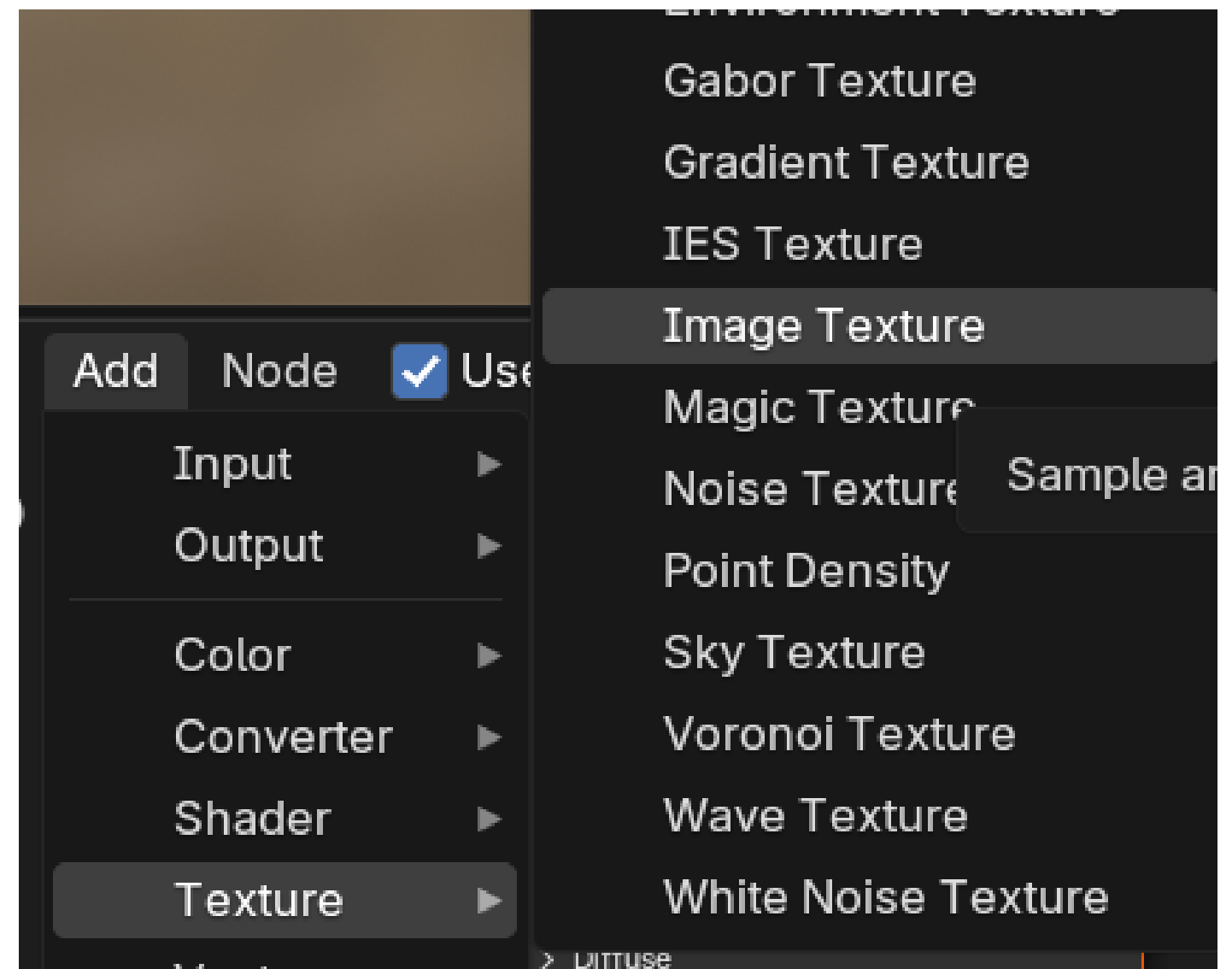
Other: ☒ Thumbnail

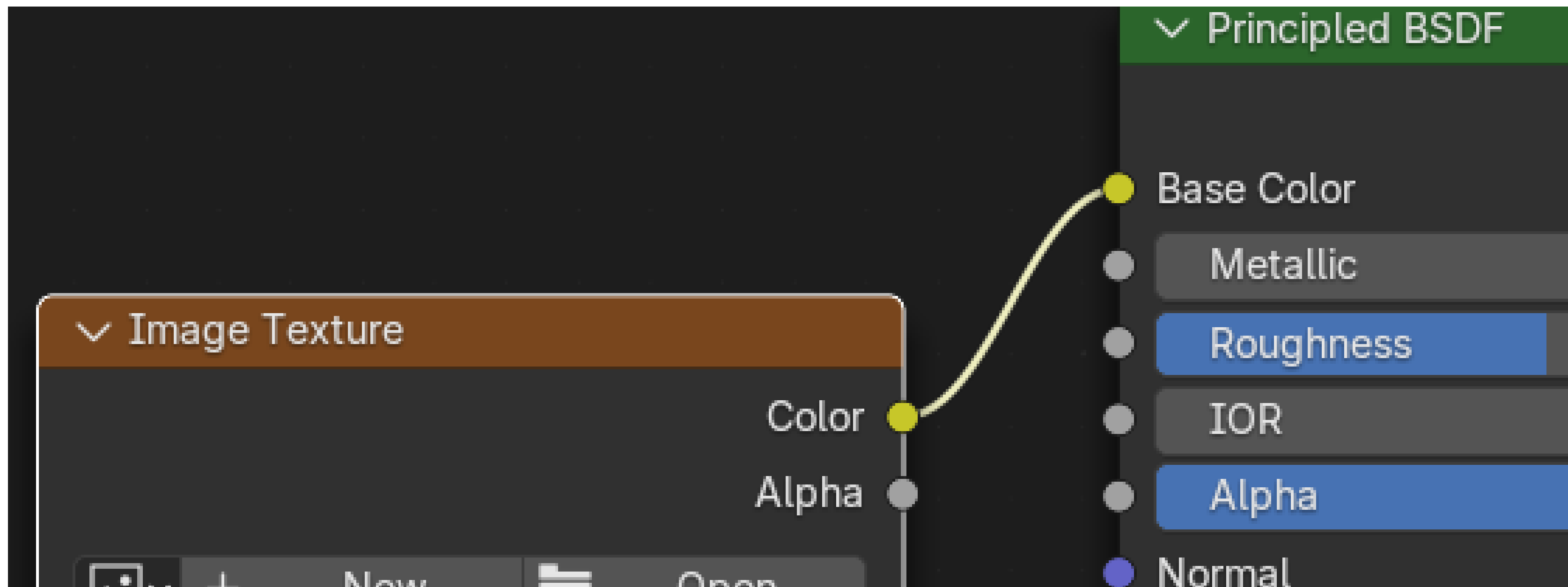
Save a Copy...

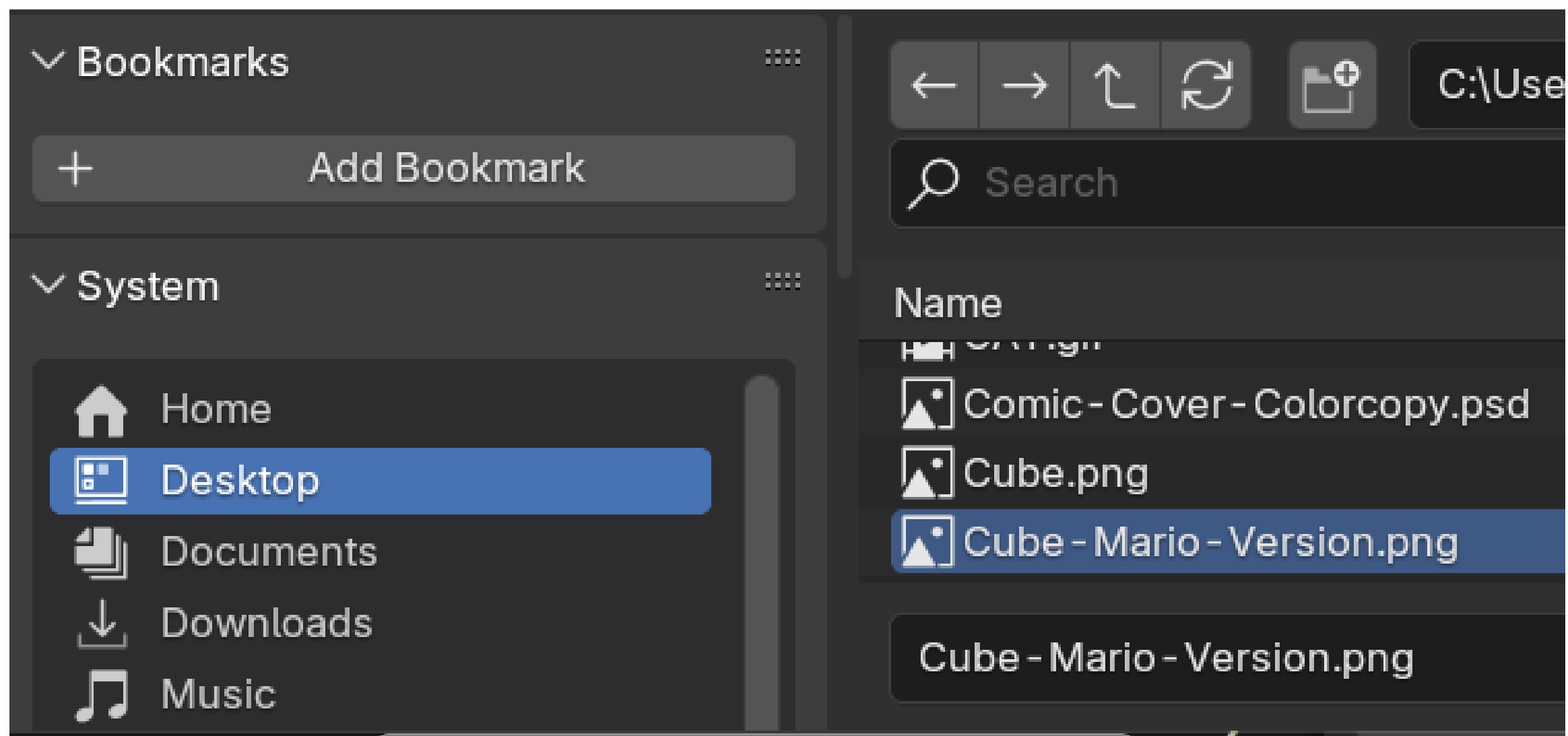
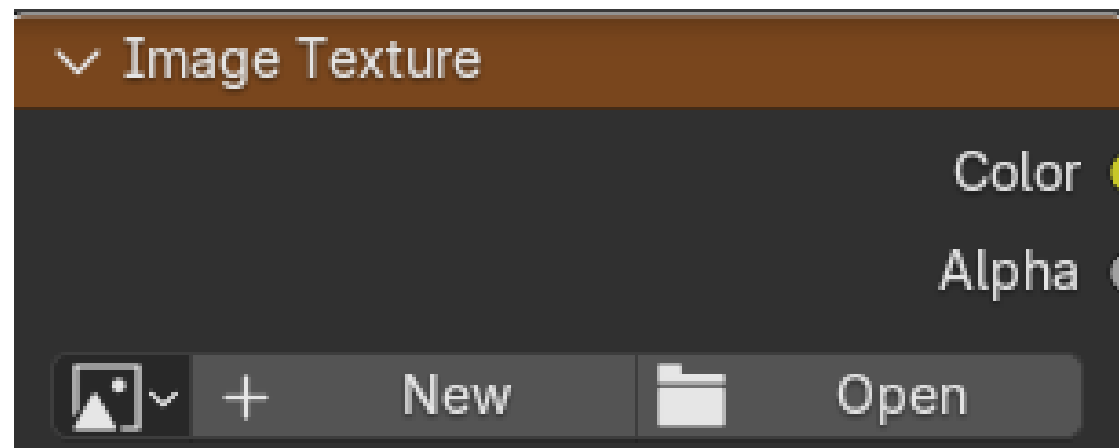
Info

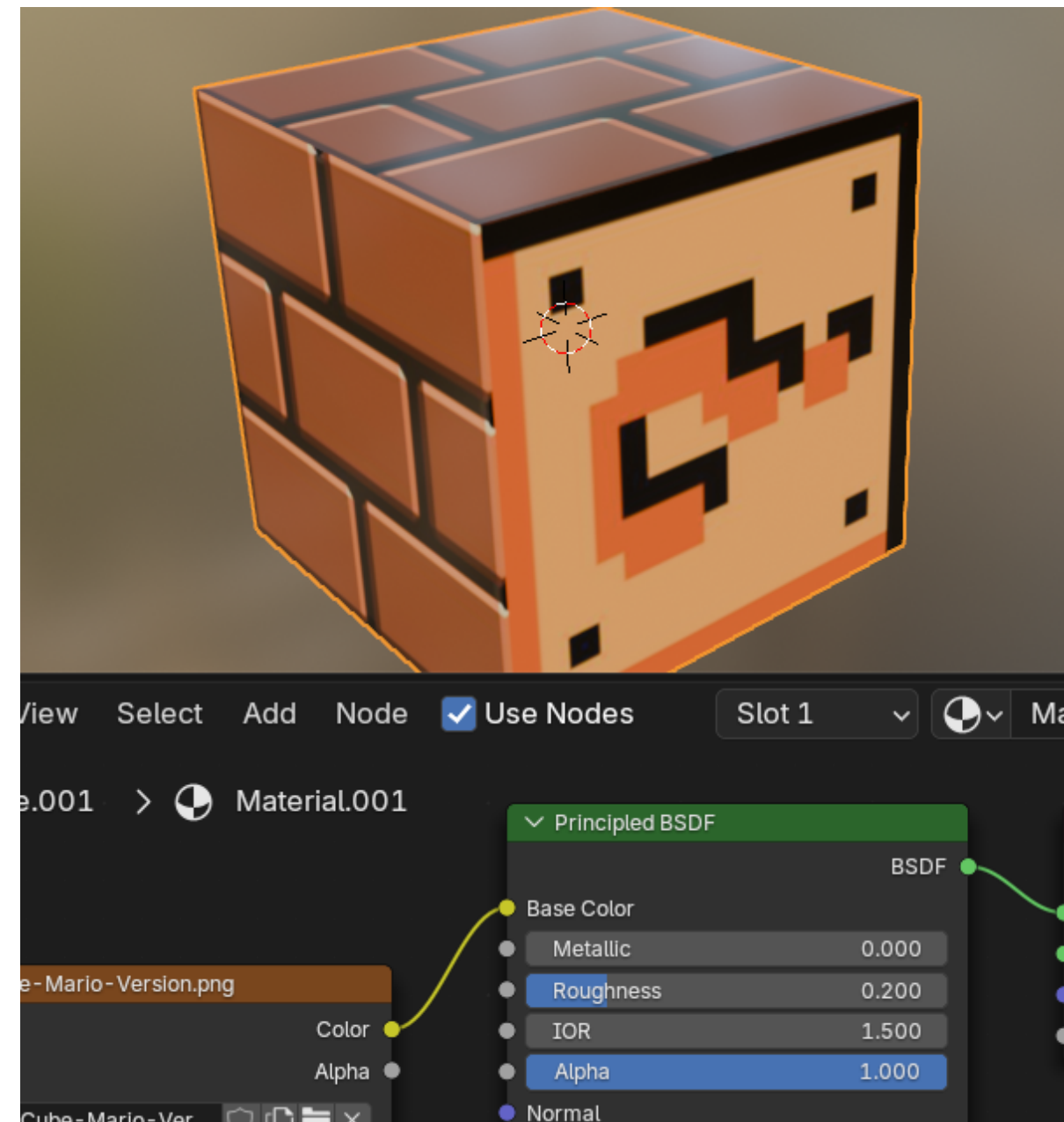
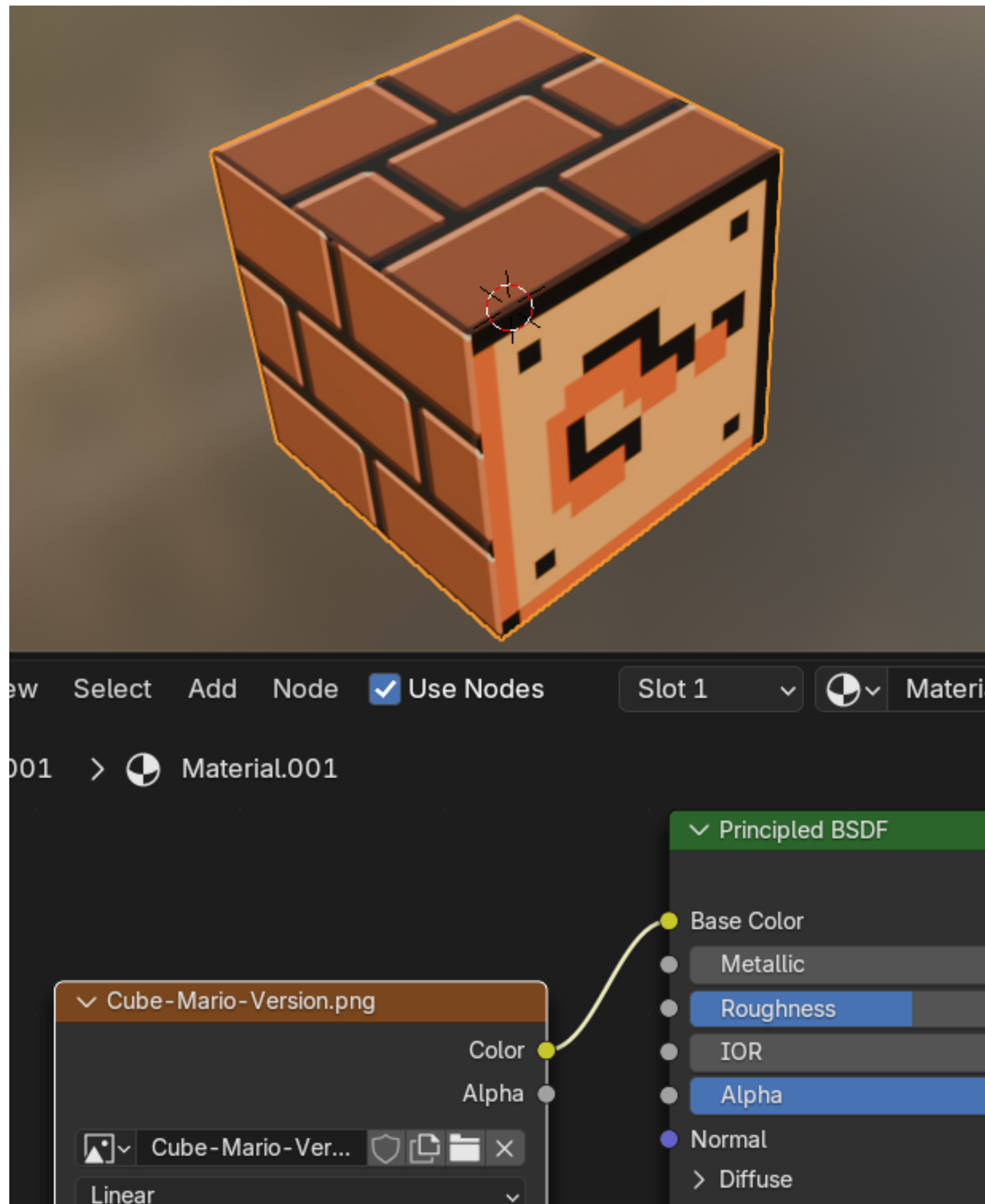
Save

Cancel









Roughness